

**Branxton Golf Club**  
**Saturday 27<sup>th</sup> February- Stableford**

Field:	58		
Grades	A	Ian Barnes	37
Grades	A	Chris Zawirski	35
Grades	A	David Hodges	34
Grades	B	Nick Wheeler	36
Grades	B	Geoff Geason	35
Grades	B	Trent McGee	32
Grades	C	Colin Hughes	37
Grades	C	Ken Radunz	35
Grades	C	Timothy Lane	35

Saturday's stableford proved very difficult for most players with lower scores than usual—the longer grass in the rough would have certainly contributed to the difficult playing conditions. Ian Barnes continued his recent good from in winning A Grade with the day's equal best stableford score of 37 pts, just ahead of Chris Zawirski's 35 pts with Dave Hodges third with his 34 pts. Nick Wheeler won B Grade with 36 pts, with Geoff Geason and Trent McGee filling the minor placings. Col Hughes showed how it was done in C Grade winning with 37 pts, with Ken Radunz and Tim Lane finishing second and third respectively. Only 31 pts was needed to win a ball. The Singles Knockout has started so all players need to check the draw in the clubhouse.

In other News, our current A Grade Club Champion, Corey Lamb, displayed his true talent at the recent Dubbo Pro-Am where he finished equal 5<sup>th</sup> at 8 under par (67, 69). This was a wonderful performance in a field that included many seasoned pros such as Peter Lonard, Daniel Gale, Daniel Fox, Marcus Fraser, Matthew Millar, Dylan Perry, Andre Stolz, Aaron Townsend, Blake Higginbottom, Sam Brazel and our own 15- time Club Champion Mark Hale. Keep a lookout for Corey in any upcoming events—we wish him well.

**Pennants Results:**

**A Grade:** Bye (at Branxton)

**B Grade:** defeated Singleton 4-1 at Maitland (now running second on for and against)

**C Grade:** at Paterson (washed out)

**Vets:** lost 2-1 to Aberdeen at Cypress Lakes

**\*More Slow Play tips**

All players should attempt to complete their rounds in around 4.5 hours. Groups of 4 in carts have to allow for that especially if they are following a walking group.

Adopt ready golf – the honour is not always necessary in most games – only really meaningful in matchplay. Therefore, if someone's ready to play and it's your honour and you're not, invite them to play their shot.